



Diablo Vista Water System

MEETING OF THE ADVISORY BOARD

December 16, 2014

6:30 p.m.

Small Community Room

100 Gregory Lane, Pleasant Hill, CA 94523

Board Members		
Gaston Habets, Chair	Phil Williamson	Stephen Zalewski

Agenda

ROLL CALL

PUBLIC COMMENT

The public is welcome at this time to address the Board on items not listed on the agenda but within the Board's jurisdiction. There is an opportunity for the public to comment on other agenda items at the time they are discussed. Comments are limited to three minutes per speaker.

DISCUSSION ITEMS

Old Business:

- Approval of the June 17 and September 16, 2014 Advisory Board meeting Minutes.
- Review the maintenance and operational needs of the system and any repairs that are scheduled or have been recently performed.
- Operational equipment needs – review the needs of staff in order to have the proper tools and equipment to operate the system efficiently.
- Capital improvement project – update on preparation and installation of manifold and pressure tank.
- Call for motion to recognize board member Phil Williamson as a staff engineer to maintain adequate engineer coverage.
- Introduction of new DVWS Advisory Board Members for the 2015-2017 term.

New Business:

- Review the number and nature of calls received by the dispatcher for the period September 16 to November 30, 2014.
- Review monthly allocations and water usage to November 30, 2014.
- Review budget allocation and expenditures for current fiscal year.
- Review possible water rate increase. Last increase was \$45.00 in 2007, the current average daily usage cost is \$1.00 a day per year/season.
- Transition administrative duties at City Hall to Engineering Department for easier accessibility and manageability.

- Approval of 2015 DVWS Advisory Board meeting dates: March 17, June 16, September 15 and December 15, 2015 at 6:30 p.m. in the small conference room at City Hall.
- Discuss stenciling DVWS street valves.
- Approval of Advisory Board meeting stipend distribution.

OTHER BUSINESS

ADJOURNMENT